

COMPETITION INFORMATION

Seniors



COMPETITITON FEES

A fee of **\$100 /player** is payable for each competition.

• **To be eligible to play finals** a player must pay the full \$100 regardless of when they enter during the season.

Important! Each team requires a **minimum** of **11 players** OR must pay the equivalent of **11** players.

- NO competition points will be allocated until team fees from ALL players have been received.
- Any points deducted/not given will not be returned.
- Teams with <u>incomplete Team Registration forms</u> by round 3 will receive <u>NO COMPETITION</u> <u>POINTS</u> from week 4 onwards (these points will not be returned).
- If fees are not paid by round 3, at our discretion we may prevent a team from playing. If you find you are having difficulty with your payment we are happy to discuss a payment plan.

Making Payment of Fees

The method for payments of fees:

• Individual players pay for the fees online through the MySportsEdge system. See the venues website for details

COMPETITION DURATION

- **12 regular** fixture rounds
- 2 rounds of the final series Semi finals = 1 v 4, 2 v 3
- Presentation night at completion of each competition, to be held on the grand final night.
- **Prizes** Prizes are given to Winners and Runners Up, and MVP and Top Try Scorers in each division.

SHORTS

- **Official Oztag Shorts** must be worn during competition. These can be purchased at the admin desk on sign-on nights and during the competition (\$25).
- All Oztag shorts must be purchased via the Venue Manager/venue. Shorts purchased direct by an external supplier (with particular note to sublimated shorts) will not be able to be worn.

TIME KEEPING

- All games to start at the same time. If teams are not ready it is their time lost. Games will commence as per draw time, no exceptions.
- Game times are broken down into:
 - 2 minute warning for teams to take the field
 - 20 minute halves
 - 2 minute half time
 - 3 minutes between games

<u>UNIFORM</u>

All teams will have until **Round 3** to have their uniforms in order. Uniform requirements are that:

- All players within the team have matching numbered shirts.
- After round 3, teams that <u>do not comply</u> with uniform requirements will give <u>1 try for each player</u> to the opposing side before the commencement of the game.
- Different colour official Oztag shorts are accepted.

POINTS SCORING SYSTEM

- Win or bye 3 points
- Draw 2 points
- Loss or forfeit with sufficient notice 1 point
- Forfeit without sufficient notice 0 points

Casual/Fill-In Players

Casual Players - A player that is not a current registered player for a team at that venue for the current season:

- Can only play casually for the one team.
- Must visit the admin disk prior to taking the field to pay a \$10 fee via the My sports Edge system (this is online only).
- If they are not a registered Oztag player, they will also be required to pay the appropriate membership fee (See fees tab for more info)
- Casual players are not eligible for finals.

Fill-In Players - A player that is currently registered in a team at that venue but fills in for another team:

- Opposing team must agree to the fill-in player/s.
- Maximum of 2 fill-in players per team.
- Fill-in players cannot create subs.
- Each fill-in player will result in 2 points being awarded to the opposing team.
- Fill-in players can only fill in for 1 division below what they are currently registered for i.e. Player is registered in an A Grade Men's team, can only fill in for A and B Grade Men's teams (same applies for mixed).
- Any team that is found not to have followed the above will have their game forfeited.
- If a team breaches the above for a second time their competition points will be removed and not returned.

FORFEITS

- Teams must field 5 players inside of 5 minutes into the game or they forfeit.
- Mixed teams can only field a team of 4 men maximum however a team can field up to 8 women, therefore the minimum field requirements are 4 men and 1 woman.
- Teams that win due to opposition team forfeit receive 3 competition points and 5 Tries 'for'.
- Teams that forfeit and do not notify the competition Manager by 4.30pm on game day receive no points and 5 tries 'against'.
- Forfeiting teams that notify the competition Manager by 4.30pm on game day receive 1 point and 5 points 'against'.

WET WEATHER

- A decision will be made no later than 3.00pm on game night to see whether grounds are playable.
- For information please check the following after 3.00pm on game night:
 - Facebook page
 - Website
 - Contact the Venue Manager

SIN BINS AND SEND OFFS

- Automatic penalties apply to any player being sent off or sin binned.
- The automatic penalties can be increased should the Venue Manager decide it is warranted.
- For more information on the Player Discipline process please refer to the Qld Oztag Policy Manual.

Send Offs

- Any player **sent off** will **automatically** be given a **2-week suspension**.
- Individual incidents will be revised and may attract larger suspensions as per the USA Oztag Policy manual.
- If the player wishes to **appeal**, this must be done **in writing** within 1 week of the related incident as per the USA Oztag Policy manual.
- In addition to the 2 weeks suspension the player will be asked to be a <u>Touch Judge</u> for <u>4 games</u>. Until these 4 games are completed the player will not be able to return to play at any Oztag Venue within Qld.

Sin Bins

- A player who is sin binned will be asked to stand at the oppositions try line for a period to be determined by the referee.
- In addition, if a player is **sin binned** they will be asked **to be a <u>Touch Judge</u>** for <u>2 games</u>. Until these two games are completed the player will be unable to return to play at any Oztag Venue within Qld.

CONTACT INFORMATION

If you would like to contact us please review the 'Contact Us' tab on our Oztag website & Facebook page.

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